



2nd Grade, Math AM ~ Fall 2020

Homeroom Teachers: Lott, Honsberger, & Flugence

SWE is ready to begin the year ONLINE! Here is a brief overview & explanation of the schedule for 2nd grade. Please remember daily attendance & participation is mandatory for online learning this fall.

SWE 2nd Grade, Math AM Monday-Wednesday-Friday	
8:10-8:35	Asynchronous Learning
8:35-9:20	Synchronous Math w/Small Group
9:20-10:05	Synchronous Science
10:05-10:35	Synchronous Outclass
10:35-10:45	Asynchronous Learning
10:45-11:30	Synchronous Small Group Intervention/Enrichment
11:30-12:30	Lunch/ Recess
12:30-1:10	Synchronous Reading w/Small Group
1:10-3:25	Asynchronous Learning

SWE 2nd Grade, Math AM Tuesday-Thursday	
8:10-8:35	Asynchronous Learning
8:35-9:20	Synchronous Math w/Small Group
9:20-10:05	Asynchronous Learning
10:05-10:35	Synchronous Outclass
10:45-11:30	Synchronous Small Group Intervention/Enrichment
11:30-12:30	Lunch/ Recess
12:30-1:10	Synchronous Reading w/ Small Group
1:10-1:55	Synchronous Social Studies
1:55-3:25	Asynchronous Learning

Settlers Way



Explorers

Synchronous Learning

Remote Synchronous instruction is two-way, real-time/live, virtual instruction between teachers and students when students are not on campus.

Live teaching that requires your child be online interacting with their teachers and classmates.

Synchronous Instruction will include:

- Explicit teaching & modeling of concepts
- Collaborative activities
- Formative assessment & progress monitoring
- Conferring with students and small group instruction



Asynchronous Learning

Remote Asynchronous Instruction is instruction that does not require having the instructors and students engaged at the same time.

A flexible learning time that can be adjusted based on your family's needs and schedule.

Asynchronous Instruction will include:

- Student practice and creation of content
- Student collaboration & feedback with peers using digital tools
- Opportunities for students to demonstrate understanding
- Student self-assessment and goal setting

